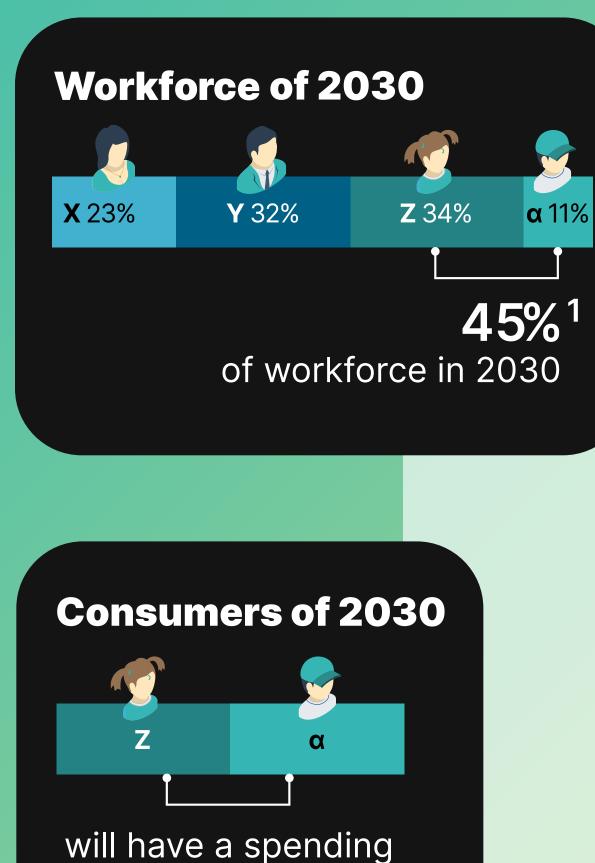
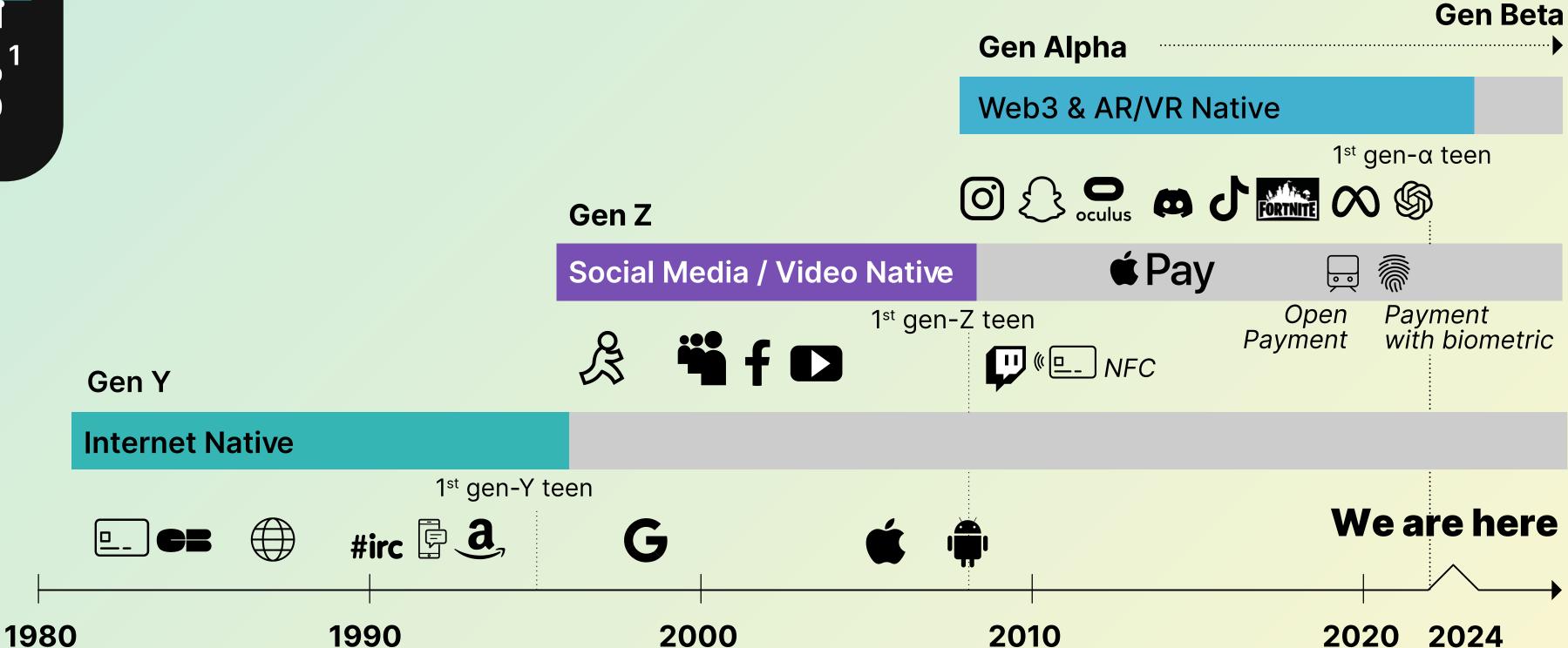


# What's next for immersive experiences?





Future generations are growing up with immersive experiences.



#### Technologies are reaching maturity.



power of over

\$38 trillion<sup>23</sup>

\$63 billion

global augmented reality market size in 20234.

34 million headsets sold globally by 2024<sup>5</sup>.

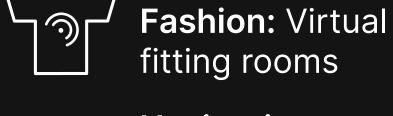
#### 32% of consumers

who use virtual reality use it to buy physical products and luxury goods<sup>6</sup>.

## Many businesses are experimenting...



Homeware: See how furniture will look in your home before buying



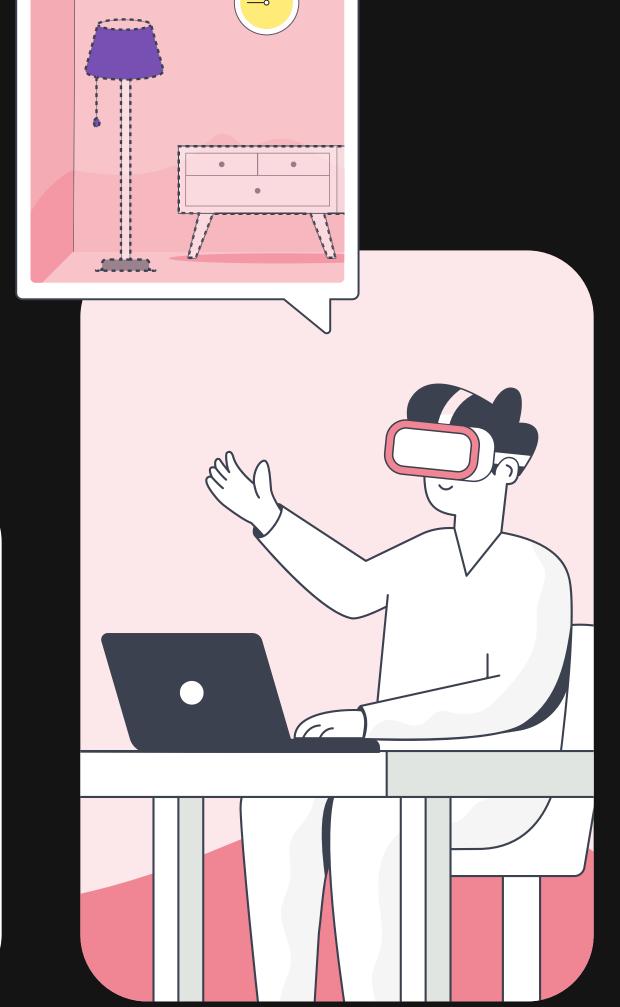
(0)

**Navigation:** Guide customers around malls and department stores



72% of UK luxury fashion consumers demand AR in shopping<sup>7</sup>. \$23.69 billion

expected virtual reality in retail market size by 20308.





#### Banking

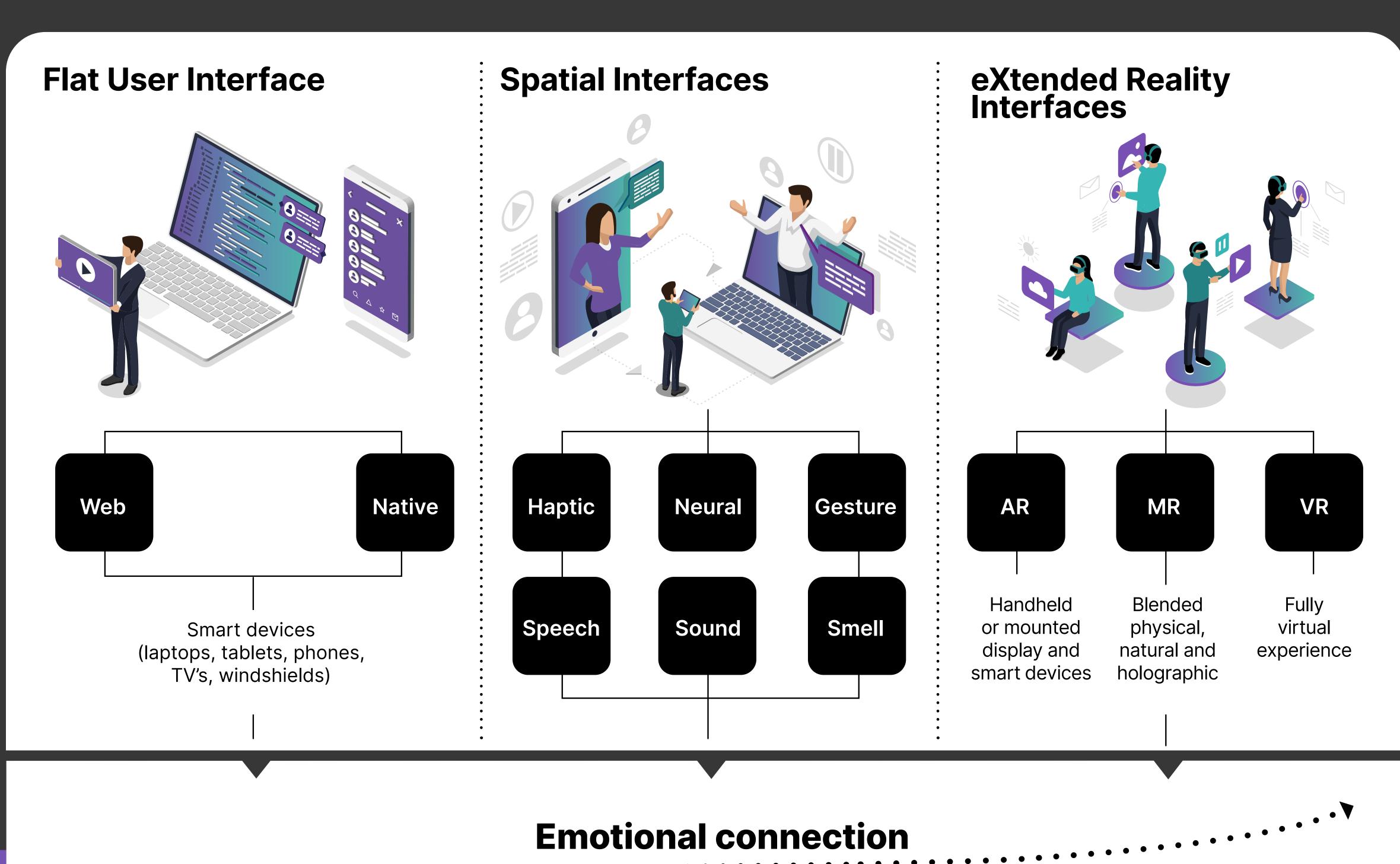
**Virtual Branches:** To open accounts, learn about products, complete transactions and contact customer support<sup>9</sup>

**Training:** Simulating real-world scenarios for staff training<sup>10</sup> Navigation: Guide

customers to ATMs and branches<sup>11</sup>

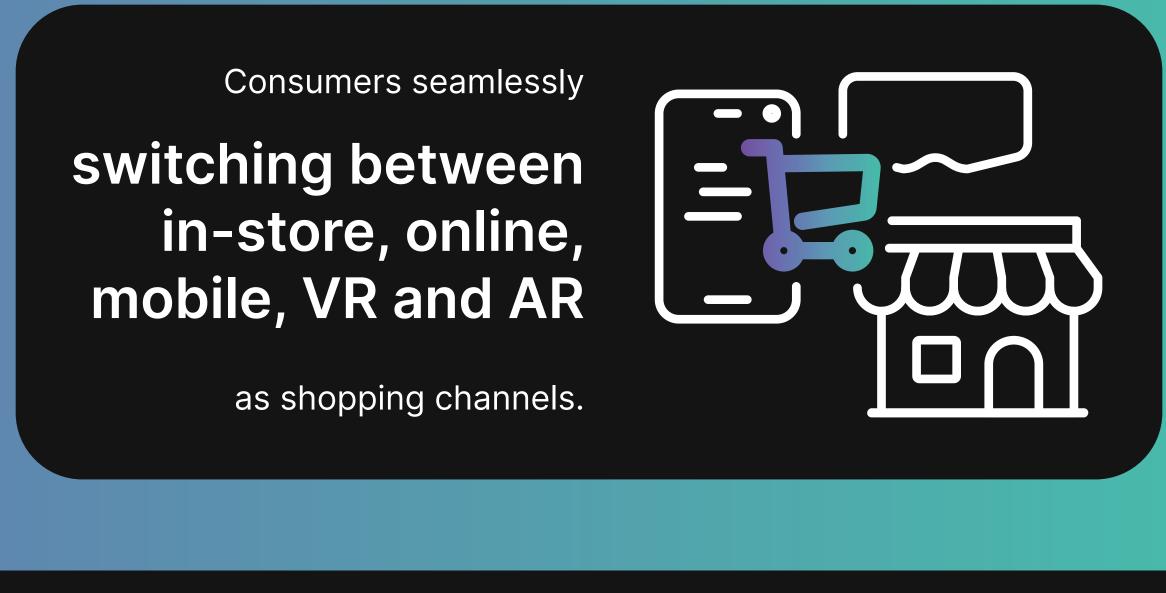
47% of bankers believe that customers will use AR or VR as an alternative channel for transactions by 2030<sup>12</sup>.

#### ...to create a stronger emotional connection.

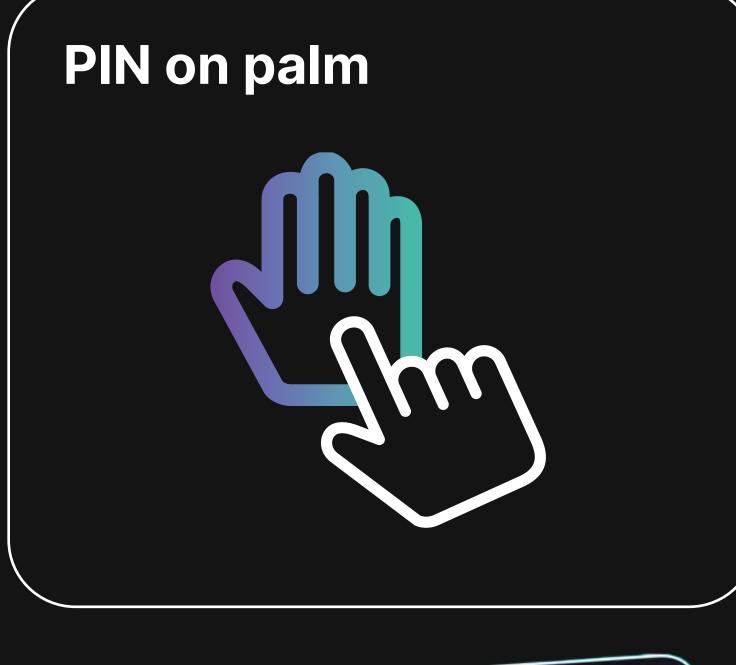


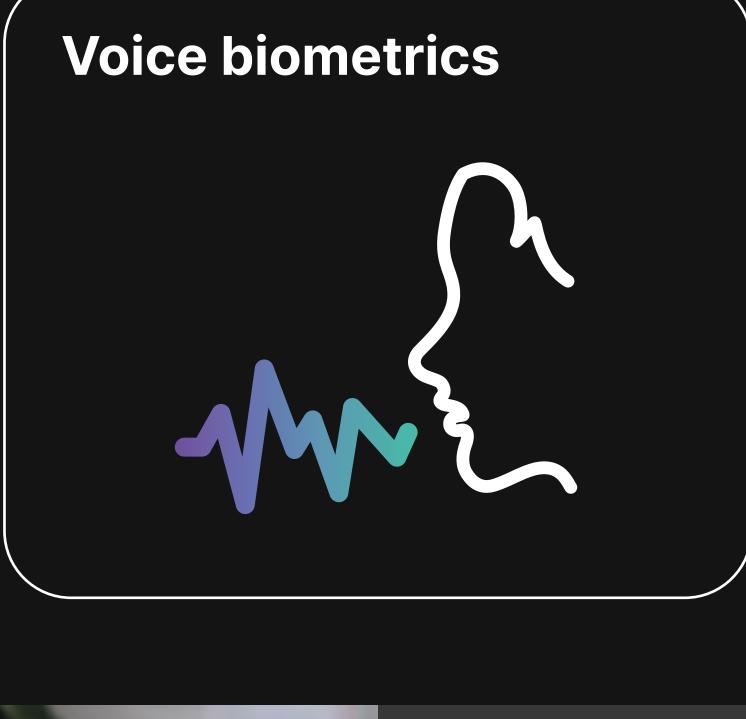
# But what will we see tomorrow?

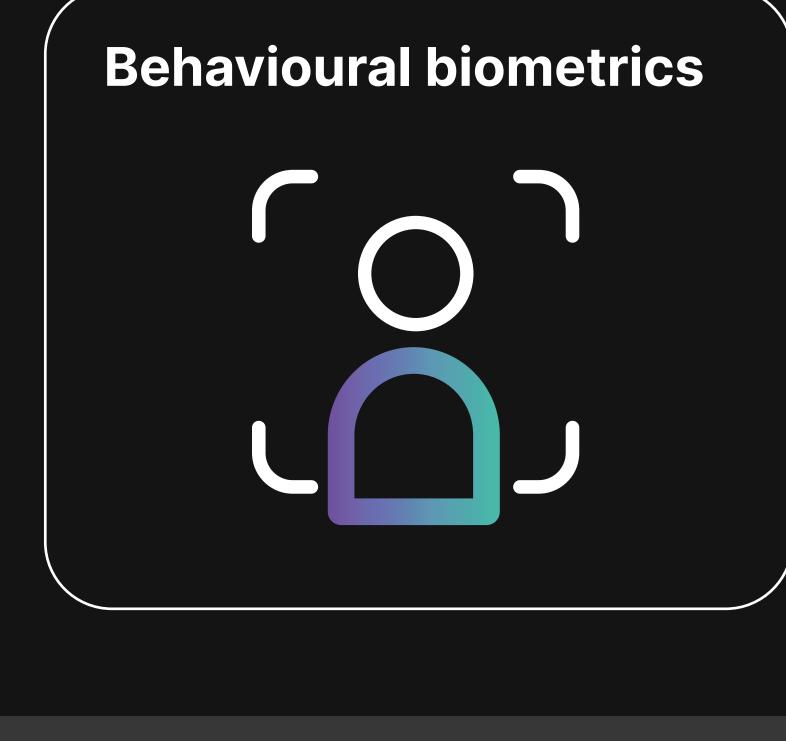


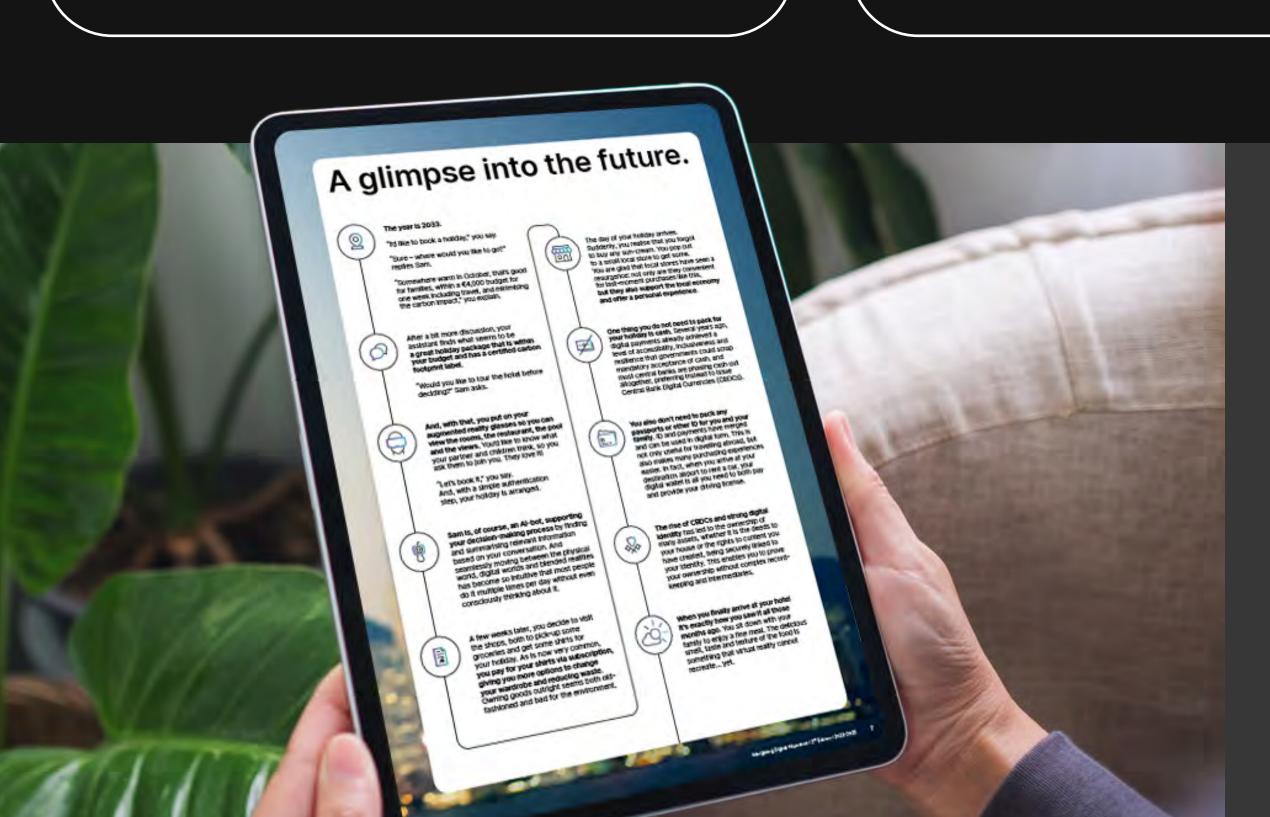


#### And how will this impact the payment experience? New ways to authenticate without leaving the immersive experience, such as:









7 Vogue Business: What luxury fashion consumers want from augmented reality

8 Grand View Research: Virtual Reality In Retail Market To Reach \$23.69 Billion By 2030

### Want to find out more? Download the full Navigating

Digital Payments report. **Download the report** 

13 Such as the Worldline Malls in Decentraland and Spatial

worldline.com

- 2 Web Summit Rio 2024 Blog: Understand gen Z to get ahead of generation Alpha 10 Gartner Press Release: Gartner Announces Winners of the 2018 Gartner Eye
- 1 McCrindle: Generation Alpha Infographic 9 https://www.abl.com/personal/digital-banking-services/allied-banks-metaverse-branch/
- 3 BBC Worklife: Gen Alpha are ready to spend and they want to be treated like adults on Innovation Award Americas 4 Fortune Business Insights: Augmented Reality (AR) Market 11 Axis Bank Press Release: Axis Bank rolls out Augmented Reality feature 5 Statista: Virtual reality (VR) headset unit sales worldwide from 2019 to 2024 on its Mobile App 12 The Financial Brand: 14 Surprising Predictions on the Future of Banking 6 PWC: Consumers respond to waves of disruption